



Year 4 - Curriculum map



Planned half term	Year 4	Subject focus	Innovate challenge	Love to Read links	Love to Investigate	English	Art & Design	Computing	D&T	Geography	History	Music	PE	PSHE	Science
2	Potions	Science	Create a potion	Alice in Wonderland - Lewis Carroll	Are all liquids runny? How do smells get up your nose? Is custard a liquid?	Labels and instructions; Letter writing; Play scripts; Non-chronological reports	Design; Clay work; Crayon art; Photography	Presenting information	Product development	Discrete	Historic use of potions	Improvising	Dance	Discrete	States of matter
3	I am Warrior!	History	Become a Roman soldier		Did the Romans use toilet roll?	Soliloquies; Historical narrative; Play scripts; Instructions, invitations and menus; Letters	Drawing; Sculpture; Mosaic; Jewellery making	Discrete	Shields and helmets; Roman food; Roman design	Comparing Britain and Italy; Using maps; Locational knowledge; Human and physical geography	The Roman Empire and its impact on Britain	Discrete	Competitive games; Building strength and agility	Recognising achievements	Discrete
6	Misty Mountain Sierra	Geography	Plan a mountaineering holiday	The Hobbit - J.R.R. Tolkein	What do squirrels eat? Where does water go? Can worms sense danger? Why does it flood?	Recounts and non-chronological reports; Calligrams; Explanations; Leaflets; Narrative	Clay modelling; Weaving	Satellite mapping; Using GPS devices; 2-D animation; Online research	Discrete	Using maps; Human and physical geography	Discrete	Writing song lyrics	Orienteering	Facing new challenges; Mountain safety	States of matter; Working scientifically
5	Burps, Bottoms and Bile	Science	Make a model of the digestive system		How does toothpaste protect teeth? What is spit for?	Fact files; Explanatory texts; using idioms; Fantasy narrative; Slogans; Persuasive texts	Discrete	Video; Algorithms; Digital images	Healthy foods; Textiles; Working models	Discrete	Discrete	Composing lyrics	Discrete	Healthy bodies	Teeth types; Tooth decay and hygiene; The digestive system; Working scientifically
4	Traders and Raiders	History	Trade fair		How did Vikings dye their clothes?	Reports; Character profiles; Myths and legends; Poetry; historical narrative	Patterns and print making; Sketch books	Animation; Digital images	Jewellery and weapon making; Models of Anglo-Saxon homes; Clay rune stones	Using maps; Settlements; Europe	Anglo-Saxons and Vikings	Singing and composing lyrics	Competitive games; Attack and defence skills	Discrete	Discrete
1	Blue Abyss	Art & Design	3-D art exhibition	Treasure Island - Robert Louis Stevenson	Are all sea creatures the same? How does pollution affect habitats?	Poetry using personification; Dilemma stories; Biography; Persuasive letters; Ballads	Observational drawing; 3-D models; Clay sculpture; Anthony Gormley – Another Place; Batik art; Printing; Famous seascapes	Programming; Video editing; Multimedia presentations	Submarine design; Working models	Seas and oceans of the world; The Great Barrier Reef; Environmental issues	19th century ocean exploration	Discrete	Discrete	Discrete	Living things and their habitats; Animals, including humans; Working scientifically

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